

# Adafruit I2C QT Rotary Encoder Created by Kattni Rembor



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### Overview



Rotary encoders are soooo much fun! Twist em this way, then twist them that way. Unlike potentiometers, they go all the way around, and often have little detents for tactile feedback. But, if you've ever tried to add encoders to your project you know that they're a real challenge to use: timers, interrupts, debouncing...

This Stemma QT breakout makes all that frustration go away - solder in any 'standard' PEC11-pinout rotary encoder with or without a push-switch. The onboard microcontroller is programmed with our seesaw firmware and will track all pulses and pins for you and then save the incremental value for querying at any time over I2C. Plug it in with a Stemma QT cable for instant rotary goodness, with any kind of microcontroller from an Arduino UNO up to a Raspberry Pi.



You can use our Arduino library to control and read data (https://adafru.it/BrV) with any compatible microcontroller. <u>We also have CircuitPython/Python code</u> (https://adafru.it/BrW) for use with computers or single-board Linux boards.

It's also easy to add this breakout to a breadboard - with six 0.1"-spaced breakout pads. Power with 3 to 5V DC and then use 3 or 5V logic I2C data. The INT pin can be configured to pulse low whenever rotation or push-buttoning is detected so you do not have to spam-read the I2C port to detect motion.



There's a NeoPixel onboard, that can display any color you like. It's also controlled over I2C for additional visual feedback or keep it off if you like. On the back there's a green power LED as well as a red INT LED that, if the interrupt is configured, will blink when the interrupt fires.

Using the three onboard address jumpers, you can connect up to 8 of these rotary encoders on a single I2C port. The first one will be at address 0x36, the last one at 0x3D when all three jumpers are soldered closed.



To keep the board nice and compact, only 1" x 1" we made the footprint for the rotary encoder at a 45degree angle. Since it rotates around freely there's no need for it to be at a 90-degree angle to the PCB. Each order comes with one assembled and tested PCB breakout and a small piece of header.



To get you going fast, we spun up a custom made PCB with the seesaw chip and all supporting circuitry, in the <u>STEMMA QT form factor</u> (https://adafru.it/LBQ), making them easy to interface with. The <u>STEMMA QT connectors</u> (https://adafru.it/JqB) on either side are compatible with the <u>SparkFun</u> <u>Qwiic</u> (https://adafru.it/Fpw) I2C connectors. This allows you to make solderless connections between your development board and the rotary encoder or to chain them with a wide range of other sensors and accessories using a <u>compatible cable</u> (https://adafru.it/JnB). <u>QT Cable is not included, but we have a</u> <u>variety in the shop</u> (https://adafru.it/JnB).



This breakout does not come with an encoder soldered on, so you can pick whatever encoder you like. We sell a common 24-detent-with-switch encoder here and it works wonderfully. (https://adafru.it/Bzs) You can also use encoders without detents or with a different number of detents per rotation, of course! You'll need to solder the encoder and optional header onto the PCB to use with a solderless breadboard. but it's fairly easy and takes only a few minutes even for a beginner.



### **Pinouts**



Note that if you touch the back while using this board, you might add some conductivity to it, which can make it think you've pressed the button.

#### **Power Pins**

- VIN This is the **power pin**. Since the chip uses 3 VDC, we have included a voltage regulator on board that will take 3-5VDC and safely convert it down. To power the board, give it the same power as the logic level of your microcontroller e.g. for a 5V microcontroller like Arduino, use 5V.
- **3Vo** This is the **3.3V output** from the voltage regulator. You can grab up to 100mA from this if you like.
- GND This is the common ground for power and logic.

#### I2C Logic Pins

The default I2C address is 0x36.

- SCL This is the I2C clock pin. Connect to your microcontroller I2C clock line. This pin is level shifted so you can use 3-5V logic, and there's a **10K pullup** on this pin.
- **SDA** This is the **I2C data pin**. Connect to your microcontroller I2C data line. This pin is level shifted so you can use 3-5V logic, and there's a **10K pullup** on this pin.
- <u>STEMMA QT</u> (https://adafru.it/Ft4) These connectors allow you to connector to development boards with STEMMA QT connectors or to other things with <u>various associated</u> <u>accessories</u> (https://adafru.it/Ft6).

#### Other Pins

• INT - This is the interrupt pin. There is a red INT LED on the back of the board that, if this pin is configured, blinks when the interrupt fires.

#### **Address Jumpers**

• A0/A1/A2 - Using the three onboard address jumpers, you can connect up to 8 of these rotary encoders on a single I2C port. The first one will be at address 0x36, the last one at 0x3D when all three jumpers are soldered closed.

#### NeoPixel LED

• **Onboard NeoPixel LED** - This RGB LED is controlled over I2C using the seesaw library for additional visual feedback or keep it off if you like. It is connected to seesaw pin 6.

# Python & CircuitPython

It's easy to use the Adafruit I2C QT Rotary Encoder with CircuitPython using the <u>Adafruit CircuitPython</u> <u>seesaw</u> (https://adafru.it/BrW) library. This library allows you to write Python code that reads encoder position (relative to the starting position) and, if applicable to your rotary encoder, button presses.

You can use this sensor with any CircuitPython microcontroller board or with a computer that has GPIO and Python <u>thanks to Adafruit\_Blinka, our CircuitPython-for-Python compatibility</u> <u>library (https://adafru.it/BSN)</u>.

#### CircuitPython Microcontroller Wiring

First wire up an I2C QT Rotary Encoder breakout to your board exactly as follows. The following is the breakout wired to a Feather using the STEMMA connector:



- Board 3V to breakout VIN (red wire)
- Board GND to breakout GND (black wire)
- Board SCL to breakout SCL (yellow wire)
- Board SDA to breakout SDA (blue wire)

The following is the breakout wired to a Feather using a solderless breadboard:



- Board 3V to breakout VIN (red wire)
- Board GND to breakout GND (black wire)
- Board SCL to breakout SCL (yellow wire)
- Board SDA to breakout SDA (blue wire)

#### Python Computer Wiring

Since there's *dozens* of Linux computers/boards you can use we will show wiring for Raspberry Pi. For other platforms, <u>please visit the guide for CircuitPython on Linux to see whether your platform is</u> <u>supported</u> (https://adafru.it/BSN).

Here's the Raspberry Pi wired with I2C using the STEMMA connector:



- Pi 3V to breakout VIN (red wire)
- Pi GND to breakout GND (black wire)
- Pi SCL to breakout SCL (yellow wire)
- Pi SDA to breakout SDA (blue wire)

Here's the Raspberry Pi wired with I2C using a solderless breadboard:



- Pi 3V to breakout VIN (red wire)
- Pi GND to breakout GND (black wire)
- Pi SCL to breakout SCL (yellow wire)
- Pi SDA to breakout SDA (blue wire)

#### Python Installation of seesaw Library

You'll need to install the Adafruit\_Blinka library that provides the CircuitPython support in Python. This may also require enabling I2C on your platform and verifying you are running Python 3. <u>Since each</u> platform is a little different, and Linux changes often, please visit the CircuitPython on Linux guide to get your computer ready (https://adafru.it/BSN)!

Once that's done, from your command line run the following command:

• pip3 install adafruit-circuitpython-seesaw

If your default Python is version 3 you may need to run 'pip' instead. Just make sure you aren't trying to

#### CircuitPython & Python Usage

To demonstrate using this breakout with CircuitPython, you'll install the necessary library, update your code, and then <u>connect to the serial console</u> (https://adafru.it/Bec) to see the information printed out.

To use the I2C QT Rotary Encoder breakout with CircuitPython, you need to first install the seesaw library into the **lib** folder on your **CIRCUITPY** drive.

Then you need to update **code.py**.

Click the **Download Project Bundle** button below to download the necessary libraries and the code.py file in a zip file. Extract the contents of the zip file, and copy the **entire lib folder** and the **code.py** file to your **CIRCUITPY** drive.

```
# SPDX-FileCopyrightText: 2021 John Furcean
# SPDX-License-Identifier: MIT
"""I2C rotary encoder simple test example."""
import board
from adafruit seesaw import seesaw, rotaryio, digitalio
# For use with the STEMMA connector on QT Py RP2040
# import busio
# i2c = busio.I2C(board.SCL1, board.SDA1)
# seesaw = seesaw.Seesaw(i2c, 0x36)
seesaw = seesaw.Seesaw(board.I2C(), addr=0x36)
seesaw product = (seesaw.get version() >> 16) & 0xFFFF
print("Found product {}".format(seesaw product))
if seesaw product != 4991:
    print("Wrong firmware loaded? Expected 4991")
seesaw.pin mode(24, seesaw.INPUT PULLUP)
button = digitalio.DigitalIO(seesaw, 24)
button held = False
encoder = rotaryio.IncrementalEncoder(seesaw)
last position = None
while True:
    # negate the position to make clockwise rotation positive
    position = -encoder.position
    if position != last position:
        last position = position
        print("Position: {}".format(position))
    if not button.value and not button held:
        button held = True
        print("Button pressed")
    if button.value and button held:
        button held = False
        print("Button released")
```



Your **CIRCUITPY** drive should resemble the image.

You should have in / of the CIRCUITPY drive:

• code.py

And in the lib folder on your CIRCUITPY drive:

adafruit\_seesaw/

Now, <u>connect to the serial console</u> (https://adafru.it/Bec). Try rotating the rotary encoder to see the position change, and, if applicable, press the button to see the button status printed out!

0 • •	Default (SCREEN)	7.87
code.py output:		
Found product 4991		
Position: 0		
Position: -1		
Position: -2		
Position: -1		
Position: 0		
Position: 1		
Position: 2		
Button pressed		
Button released		

That's all there is to using the I2C QT Rotary Encoder with CircuitPython!

#### NeoPixel Color Picker Example

Update your **code.py** file to the following.

Click the **Download Project Bundle** button below to download the necessary libraries and the code.py file in a zip file. Extract the contents of the zip file, and copy the **entire lib folder** and the **seesaw\_rotary\_neopixel.py** file to your **CIRCUITPY** drive.

Rename seesaw\_rotary\_neopixel.py to code.py.

```
# SPDX-FileCopyrightText: 2021 Kattni Rembor for Adafruit Industries
# SPDX-License-Identifier: MIT
"""I2C rotary encoder NeoPixel color picker and brightness setting example."""
import board
from adafruit seesaw import seesaw, neopixel, rotaryio, digitalio
try:
   import pixelbuf
except ImportError:
    import adafruit pypixelbuf as pixelbuf
# For use with the STEMMA connector on QT Py RP2040
# import busio
# i2c = busio.I2C(board.SCL1, board.SDA1)
# seesaw = seesaw.Seesaw(i2c, 0x36)
seesaw = seesaw.Seesaw(board.I2C(), 0x36)
encoder = rotaryio.IncrementalEncoder(seesaw)
seesaw.pin_mode(24, seesaw.INPUT PULLUP)
switch = digitalio.DigitalIO(seesaw, 24)
pixel = neopixel.NeoPixel(seesaw, 6, 1)
pixel.brightness = 0.5
last position = -1
color = 0 # start at red
while True:
    # negate the position to make clockwise rotation positive
    position = -encoder.position
   if position != last position:
        print(position)
        if switch.value:
            # Change the LED color.
            if position > last_position: # Advance forward through the colorwheel.
                color += 1
            else:
                color -= 1 # Advance backward through the colorwheel.
            color = (color + 256) % 256 # wrap around to 0-256
            pixel.fill( pixelbuf.colorwheel(color))
        else: # If the button is pressed...
            # ...change the brightness.
            if position > last position: # Increase the brightness.
                pixel.brightness = min(1.0, pixel.brightness + 0.1)
            else: # Decrease the brightness.
                pixel.brightness = max(0, pixel.brightness - 0.1)
    last position = position
```

Rotate the rotary encoder to cycle through the NeoPixel rainbow. Press the rotary encoder switch and rotate while holding the switch to change the brightness.

That's all there is to using the NeoPixel with the rotary encoder using CircuitPython!

# Python Docs

Python Docs (https://adafru.it/C5y)

# Arduino

The Adafruit I2C QT Rotary Encoder uses the seesaw chip. To use the QT Rotary Encoder with Arduino, you'll use the Adafruit seesaw library. With the STEMMA QT connectors, you can easily get started with minimal soldering required for the rotary encoder. Solder a rotary encoder to your breakout before starting.

#### I2C Wiring

Here is how to wire up the breakout using one of the **STEMMA QT** (https://adafru.it/Ft4) connectors. The examples show a Metro but wiring will work the same for an Arduino or other compatible board.



- Connect **board VIN (red wire)** to **Arduino 5V** if you are running a **5V** board Arduino (Uno, etc.). If your board is **3V**, connect to that instead.
- Connect board GND (black wire) to Arduino GND
- Connect board SCL (yellow wire) to Arduino SCL
- Connect board SDA (blue wire) to Arduino SDA

Here is how to wire the breakout to a board using a solderless breadboard. To do this, you must solder the header pins provided to the breakout.



- Connect **board VIN (red wire)** to **Arduino 5V** if you are running a **5V** board Arduino (Uno, etc.). If your board is **3V**, connect to that instead.
- Connect board GND (black wire) to Arduino GND
- Connect board SCL (yellow wire) to Arduino SCL
- Connect board SDA (blue wire) to Arduino SDA

#### Library Installation

You can install the Adafruit seesaw library for Arduino using the Library Manager in the Arduino IDE.



Click the **Manage Libraries** ... menu item, search for **Adafruit seesaw** , and select the **Adafruit seesaw** library:

		Library Manager	
Type All	Copic All	S Ada	fruit seesaw
Adafruit seesaw L by Adafruit This is a library for th <u>More info</u>	ibrary e Adafruit seesaw helper IC. Th	nis is a library for the Adafr	uit seesaw helper IC. Version 1.4.3 OInstall

When asked to install the Adafruit seesaw library dependencies, click Install all.

00	Dependencies for library Adafruit seesaw Library: 1.4.3	
The library <b>Adafruit seesaw Library:1.4.3</b> needs some other library dependencies currently not installed:		
- Adafruit ST7735 and ST7789 Library - Adafruit GFX Library - Adafruit BusIO		
Would you like to install also all the missing dependencies?		
Instal	I all Install 'Adafruit seesaw Library' only Cancel	

#### Load Example

Open up File -> Examples -> Adafruit seesaw Library -> encoder -> encoder\_basic

File Edit Sket	ch Tools	Help				
New Open	жN жO					
Sketchbook						
Examples	Þ	Examples from Custom Libraries				
Close Save	#W #S	Adafruit BuslO Adafruit GFX Library	•			
Save As	ਾ # 5	Adafruit seesaw Library	$\rightarrow$	analog		
Page Setup	ΰжР	Adafruit ST7735 and ST7789 Library		communication Crickit		
Print	жР			digital EEPROM	•	
				encoder		encoder_basic
				joy_featherwing NeoKey_1x4 NeoPixel NeoTrellis soil_sensor	* * * * *	multiple_encoders

After opening the **encoder\_basic** file, upload it to the Arduino wired to your rotary encoder. Open the **Serial Monitor** at **115200 baud**. You should see the following as the sketch starts up.

•••	/dev/cu.usbmodem14141201
	Send
Looking for seesaw! seesaw started Found Product 4991 Turning on interrupts	

Now, rotate the rotary encoder back and forth. And try pressing the button. You should see something similar to the following in the Serial Monitor.



That's all there is to using the I2C QT Rotary Encoder with Arduino!

#### Example Code

```
/*
 * This example shows how to read from a seesaw encoder module.
 * The available encoder API is:
 *
       int32 t getEncoderPosition();
        int32 t getEncoderDelta();
        void enableEncoderInterrupt();
        void disableEncoderInterrupt();
        void setEncoderPosition(int32_t pos);
 */
#include "Adafruit seesaw.h"
#include <seesaw neopixel.h>
#define SS SWITCH
                         24
#define SS_NEOPIX
                         6
```

```
Adafruit seesaw ss;
seesaw NeoPixel sspixel = seesaw NeoPixel(1, SS NEOPIX, NEO GRB + NEO KHZ800);
int32 t encoder position;
void setup() {
 Serial.begin(115200);
 while (!Serial) delay(10);
 Serial.println("Looking for seesaw!");
 if (! ss.begin(SEESAW ADDR) || ! sspixel.begin(SEESAW ADDR)) {
    Serial.println("Couldn't find seesaw on default address");
   while(1) delay(10);
 }
  Serial.println("seesaw started");
  uint32 t version = ((ss.getVersion() >> 16) & 0xFFFF);
 if (version != 4991){
   Serial.print("Wrong firmware loaded? ");
   Serial.println(version);
   while(1) delay(10);
 }
 Serial.println("Found Product 4991");
 // set not so bright!
 sspixel.setBrightness(20);
 sspixel.show();
 // use a pin for the built in encoder switch
  ss.pinMode(SS SWITCH, INPUT PULLUP);
 // get starting position
 encoder position = ss.getEncoderPosition();
 Serial.println("Turning on interrupts");
 delay(10);
 ss.setGPI0Interrupts((uint32 t)1 << SS SWITCH, 1);</pre>
 ss.enableEncoderInterrupt();
}
void loop() {
 if (! ss.digitalRead(SS SWITCH)) {
   Serial.println("Button pressed!");
 }
 int32 t new position = ss.getEncoderPosition();
 // did we move arounde?
 if (encoder position != new position) {
    Serial.println(new position);
                                    // display new position
   // change the neopixel color
    sspixel.setPixelColor(0, Wheel(new position & 0xFF));
    sspixel.show();
    encoder nosition - new nosition: // and save for next round
```

0x36

#define SEESAW ADDR

```
encoder_postcion - new_postcion, // and save for next round
 }
 // don't overwhelm serial port
 delay(10);
}
uint32 t Wheel(byte WheelPos) {
 WheelPos = 255 - WheelPos;
 if (WheelPos < 85) {
   return sspixel.Color(255 - WheelPos * 3, 0, WheelPos * 3);
 }
 if (WheelPos < 170) {
   WheelPos -= 85;
   return sspixel.Color(0, WheelPos * 3, 255 - WheelPos * 3);
 }
 WheelPos -= 170;
 return sspixel.Color(WheelPos * 3, 255 - WheelPos * 3, 0);
}
```

## Arduino Docs

Arduino Docs (https://adafru.it/SdQ)

### Downloads

#### Files:

- <u>SAMD09 datasheet</u> (https://adafru.it/BrY)
- EagleCAD PCB files on GitHub (https://adafru.it/Sdd)
- <u>3D Models on GitHub</u> (https://adafru.it/SgF)
- Fritzing object in the Adafruit Fritzing Library (https://adafru.it/Sde)

## Schematic



### Fab Print



3D Model

