

# GNSS I2C

# Application Note

**GNSS Module Series**

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## About the Document

### History

Revision	Date	Author	Description
1.0	2016-08-02	Simon HU	Initial

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# 1 Introduction

This document describes how to receive NMEA data and input PQ command through I2C bus on GNSS module, and gives detailed reading flow. Quectel also gives sample code for reference.

If you are interested in I2C reading flow and writing flow, please refer to **Chapter 2 & 3**. If you are only interested in how to port sample code and get NMEA data from GNSS module, please refer to **Chapter 4 & 5**.

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## 2 GNSS Outputs NMEA Through I2C Bus

### 2.1 GNSS I2C Specification

- GNSS supports fast mode, bit rate up to 400kbit/s.
- GNSS supports 7-bit address.
- GNSS works on slave mode.
- GNSS default slave address is 0x10.
- GNSS I2C pins: I2C\_SDA and I2C\_SCL.

### 2.2 Host Processor (I2C-master) Receives NMEA Flow

- (1) The capacity of buffer for GNSS I2C TX is 255 bytes, and the master can read one I2C data packet for maximum 255 bytes at a time. The master needs to read several I2C data packets and extract valid NMEA data from them in order to read entire NMEA packet of one second.
- (2) After reading one I2C data packet, the master will then sleep for 2ms before it starts to receive next I2C data packet because GNSS needs 2ms to upload new I2C data into slave I2C buffer. If entire NMEA packet of one second is read, the master can sleep more time to wait entire NMEA packet of next second being ready.

Quectel only supports polling mode for reading NMEA through I2C now.

In polling mode, master can read entire NMEA packet of one second in each polling time interval. The time interval can be configured according to GPS fix interval, and it should be less than GPS fix interval.

The following figure shows the pollingmode master reading flow.



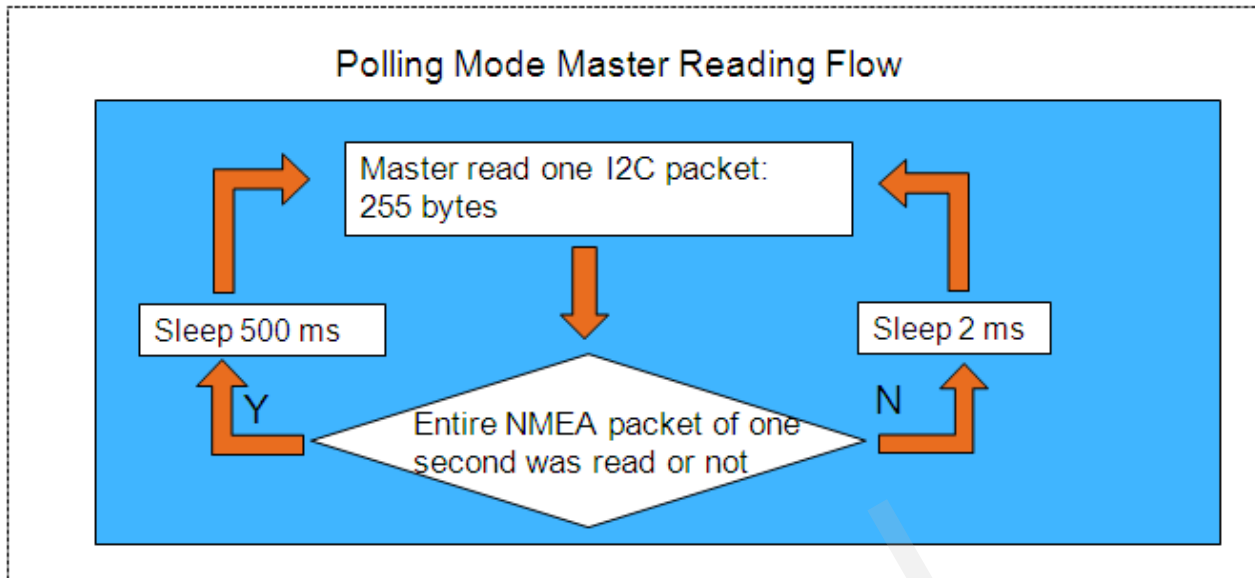


Figure 1: Polling Mode Master Reading Flow

**NOTE**

The figure above assumes that GPS fix interval is 1 second; therefore the polling time interval is set to 500ms.

### 2.2.1 I2C Data Packet Format in Slave Buffer

I2C data packet in slave buffer has 254 valid NMEA bytes at most and one end char <LF>, so master must can read maximum 255-byte I2C data packet at one time. When the slave buffer is empty, the slave will keep providing I2C data packet (255 bytes) for the master to read; however the content in the packet could be garbage bytes because information in the data is nothing new. The garbage bytes will be explained in the following sub-chapter.

Packet format in slave I2C buffer is as following figure:

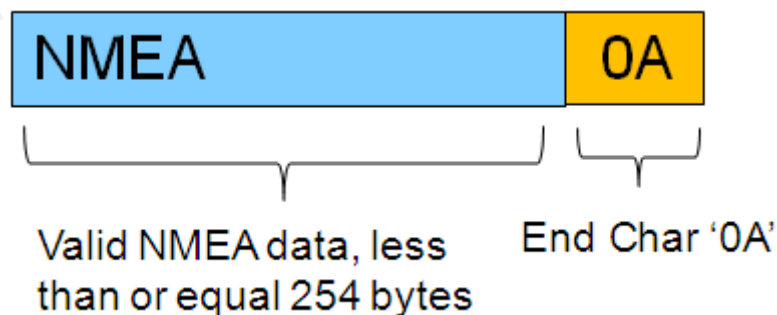


Figure 2: Packet Format in Slave I2C Buffer

There are 254 valid NMEA bytes and 1 end char <LF> in slave I2C buffer as following figure.

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	ASCII
0x0000	24	47	50	47	47	41	2C	31	32	33	36	32	31	2E	30	30	\$GPGBA,123621.00
0x0010	30	2C	33	30	38	32	2E	25	30	30	33	2C	4E	2C	31	30	0,3032.5003,N,10
0x0020	34	30	34	2E	32	31	35	34	2C	45	2C	31	2C	31	30	2C	404.2134,E,1,10,
0x0030	30	2E	38	31	2C	35	38	39	2E	32	2C	4D	2C	2D	33	31	0.81,589.2,M,-31
0x0040	2E	39	2C	4D	2C	2C	2A	34	30	0D	0A	24	47	50	47	53	.9,M,,*40.0\$GPGS
0x0050	41	2C	41	2C	33	2C	33	32	2C	31	34	2C	31	32	2C	32	A,A,3,32,14,12,2
0x0060	39	2C	32	32	2C	32	35	2C	31	39	33	2C	33	31	2C	30	9,22,25,193,31,0
0x0070	31	2C	31	38	2C	2C	2C	31	2E	33	37	2C	30	2E	38	31	1,18,,,1.37,0.81
0x0080	2C	31	2E	31	31	2A	33	35	0D	0A	24	47	50	47	53	56	,1.11*35.0\$GPGSV
0x0090	2C	34	2C	31	2C	31	33	2C	33	31	2C	36	36	2C	33	30	,4,1,13,31,66,30
0x00A0	38	2C	34	36	2C	31	34	2C	35	35	2C	30	35	37	2C	34	8,46,14,55,057,4
0x00B0	36	2C	32	35	2C	34	31	2C	30	35	35	2C	34	34	2C	32	6,25,41,055,44,2
0x00C0	32	2C	33	38	2C	31	36	34	2C	34	36	2A	37	38	0D	0A	2,38,164,46*78.0
0x00D0	24	47	50	47	53	56	2C	34	2C	32	2C	31	33	2C	33	32	\$GPGSV,4,2,13,32
0x00E0	2C	33	38	2C	33	31	32	2C	34	34	2C	35	30	2C	33	33	,38,312,44,50,33
0x00F0	2C	31	32	30	2C	33	39	2C	31	39	33	2C	31	33	0A		,120,39,193,13.0

End char <LF>

Figure 3: 254 Valid NMEA Bytes and 1 End Char <LF> in Slave I2C Buffer

## 2.2.2 Three Types of I2C Packet That Master Read from Slave

- When the slave buffer has already had some data stored, the master will read one I2C packet (255 bytes) from the slave, including some valid data in the header and some garbage bytes in the end of a packet.

I2C packet format of first type is as following figure:

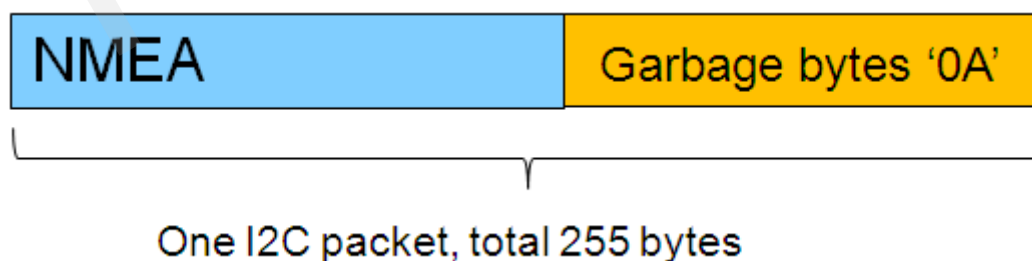


Figure 4: I2C Packet Format of First Type

If slave I2C buffer has 202 bytes NMEA data, the master will read one I2C packet (255 bytes); the packet format that master read from slave is as following figure.

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	ASCII
0x0000	32	2C	31	32	2C	34	32	2C	33	37	2C	31	32	35	2C	34	2,12,42,37,125,4
0x0010	30	2C	31	31	30	35	2C	33	31	37	2C	34	30	2C	30		0,21,35,317,40,0
0x0020	35	2C	33	31	2C	30	35	38	2C	34	32	2C	31	38	2C	32	5,31,058,42,18,2
0x0030	35	2C	32	38	30	2C	34	32	2A	37	31	0D	0A	24	47	50	5,280,42*71*GP
0x0040	47	53	56	2C	33	2C	33	2C	31	32	2C	30	32	2C	32	30	GSV,3,3,12,02,20
0x0050	2C	31	32	34	2C	34	34	2C	32	34	2C	31	36	2C	31	36	,124,44,24,16,16
0x0060	32	2C	33	39	2C	30	39	2C	31	30	2C	30	34	37	2C	33	2,39,09,10,047,3
0x0070	39	2C	30	38	2C	30	37	2C	30	34	35	2C	33	35	2A	37	9,08,07,045,35*7
0x0080	41	0D	0A	24	47	50	52	4D	43	2C	30	36	30	39	35	39	A*GPRMC,060959
0x0090	2E	30	30	30	2C	41	2C	33	30	33	32	2E	35	30	31	38	.000,A,3032.5018
0x00A0	2C	4E	2C	31	30	34	30	34	2E	32	31	33	37	2C	45	2C	,N,10404.2137,E,
0x00B0	30	2E	30	30	2C	32	39	35	2E	30	37	2C	32	36	31	32	0.00,295.07,2612
0x00C0	31	33	2C	2C	2C	44	2A	36	43	0D	0A	0A	0A	0A	0A	0A	13,,,D*6C.....
0x00D0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00E0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00F0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....

Figure 5: Example of I2C Packet Format of First Type

#### NOTE

Why Garbage byte is '0A': Because if GNSS I2C buffer is empty, GNSS will output the last valid byte repeatedly until new data is uploaded into I2C buffer, "0A" is the last valid byte in the last NMEA packet.

- When the slave buffer is empty, the master will read one I2C packet (255 bytes) from slave. All data in packet are garbage bytes.

I2C packet format of second type is as following figure:

**Garbage bytes '0A'**

One I2C packet, total 255 bytes, all data is garbage bytes '0A'

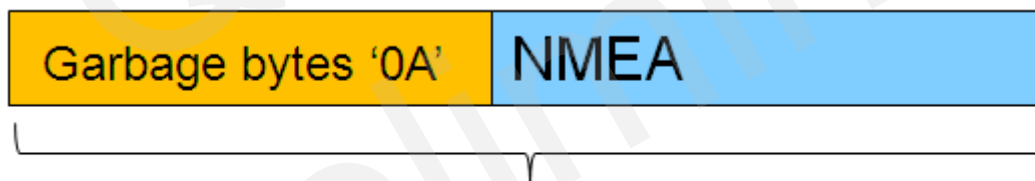
Figure 6: I2C Packet Format of Second Type

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	ASCII
0x0000	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0010	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0020	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0030	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0040	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0050	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0060	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0070	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0080	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0090	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00A0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00B0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00C0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00D0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00E0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x00F0	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....

Figure 7: Example of I2C Packet Format of Second Type

- If GNSS I2C buffer is empty, the master starts to read one I2C packet (will read garbage bytes in the beginning). When this reading procedure is not over, GNSS uploads new data into I2C buffer, and master will read valid NMEA data bytes at this time.

I2C packet format of third type is as following figure:



One I2C packet, total 255 bytes

Figure 8: I2C Packet Format of Third Type

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	ASCII
0x0000	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0010	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0020	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0030	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	0A	.....
0x0040	0A	0A	0A	0A	0A	0A	0A	0A	24	47	50	47	47	41	2C	30	.....\$GPGGA,0
0x0050	37	31	34	33	38	2E	30	30	30	2C	33	30	33	32	2E	35	71438.000,3032.5
0x0060	30	31	31	2C	4E	2C	31	30	34	30	34	2E	32	31	31	33	011,N,10404.2113
0x0070	2C	45	2C	32	2C	31	30	2C	30	2E	38	35	2C	35	37	35	,E,2,10,0.85,575
0x0080	2E	34	2C	30	2C	20	38	30	2E	30	40	27	38	30	30		.4,M,-31.9,M,000
0x0090	30	2C	30	30	30	30	2A	34	38	0D	0A	24	47	50	47	53	0,0000*48-\$GPGS
0x00A0	41	2C	41	2C	33	2C	30	36	2C	31	39	33	2C	32	32	2C	A,A,3,06,193,22,
0x00B0	30	35	2C	32	36	2C	31	38	2C	31	35	2C	32	31	2C	32	05,26,18,15,21,2
0x00C0	34	2C	32	39	2C	2C	31	2E	34	37	2C	30	2E	38	35		4,29,,,1.47,0.85
0x00D0	2C	31	2E	31	39	2A	33	42	0D	0A	24	47	50	47	53	56	,1.19*3B-\$GPGSV
0x00E0	2C	34	2C	31	2C	31	33	2C	31	35	2C	36	35	2C	30	32	,4,1,13,15,65,02
0x00F0	38	2C	34	36	2C	32	31	2C	36	31	2C	33	31	33	2C		8,46,21,61,313,

Figure 9: Example of I2C Packet Format of Third Type

### 2.2.3 How to Extract Valid NMEA Data from Many I2C Packets

As described in chapter above, valid NMEA data need to be extracted from many I2C packets, and sample code will be provided for valid NMEA data. It will be introduced in next chapter.

Note: When extracting NMEA data from I2C packets, all '0A' Characters should be discarded. An I2C packet comes in 3 formats: (1) '0A' is allocated in the end char in an I2C packet; (2) Garbage bytes ('0A' under normal circumstances); (3) The <LF> char '0A' in NMEA sentence. Discarding '0A' doesn't affect parsing NMEA sentence.



## 3 Input SDK Command Through I2C Bus (GNSS)

Customer can input SDK command through I2C bus since the capacity of GNSS I2C RX buffer is 255 bytes. For one I2C packet that the slave & master transmits, the size should be less than 255 bytes, and the time interval of two input I2C packet inputs cannot be less than 10 milliseconds because the slave needs 10 milliseconds to process input data.

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## 4 Sequence Chart and Sample Code for Reading and Writing I2C Buffer

### 4.1 Sequence Charts for Reading and Writing I2C Buffer

The sequence charts for reading and writing I2C buffer are shown below.

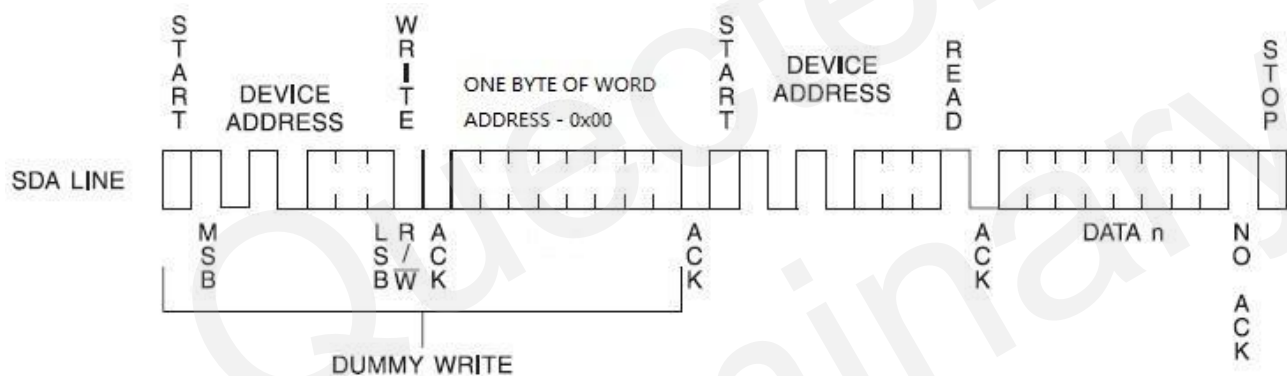


Figure 10: Sequence Chart for Reading I2C Buffer

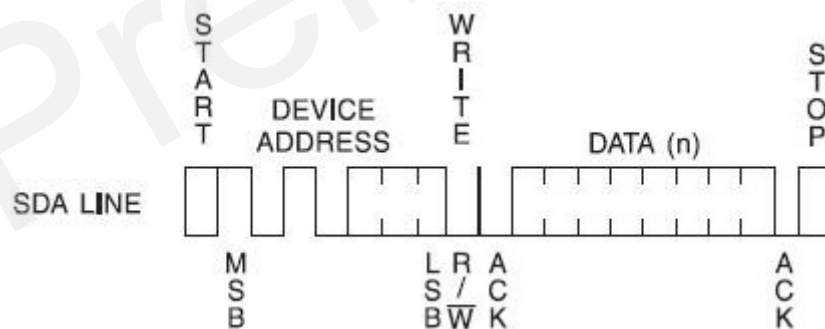


Figure 11: Sequence Chart for Writing I2C Buffer

## 4.2 Sample Code for Reading and Writing I2C Buffer

The sample code for reading and writing I2C buffer is shown below.

```
#define MAX_I2C_BUF_SIZE 255
char rd_buf[MAX_I2C_BUF_SIZE+1];
#define EE_DEV_ADDR      0x20    // shift the 7 bit slave address(0x10) 1 bit left
#define I2C_WR  0
#define I2C_RD  1
```

```
BOOL I2C_read_bytes(char *buf, uint length)
```

```
{
    uint16_t i;
    i2c_Start();
    i2c_SendByte(EE_DEV_ADDR | I2C_WR);
    if (i2c_WaitAck() != 0)
    {
        i2c_Stop();
        return FALSE;
    }

    i2c_SendByte((uint8_t)0x00);
    if (i2c_WaitAck() != 0)
    {
        i2c_Stop();
        return FALSE;
    }

    i2c_Start();
    i2c_SendByte(EE_DEV_ADDR | I2C_RD);

    if (i2c_WaitAck() != 0)
    {
        i2c_Stop();
        return FALSE;
    }

    for (i = 0; i < MAX_I2C_BUF_SIZE; i++)
    {
        buf[i] = i2c_ReadByte();

        if (i != MAX_I2C_BUF_SIZE - 1)
        {
```



```
        i2c_Ack();
    }
    else
    {
        i2c_NAck();
    }
}

i2c_Stop();
return TRUE;
}
```

BOOL I2C\_write\_bytes(char \*buf, uin16\_t length)

```
{
    uin16_t i=0;
    i2c_Stop();
    i2c_Start();
    i2c_SendByte(EE_DEV_ADDR | I2C_WR);
    if (i2c_WaitAck() != 0)
    {
        //dbg_printf("send I2C dev addr fail!\r\n");
        goto cmd_fail;
    }

    for(i = 0; i < length; i++)
    {
        i2c_SendByte(buf[i]);
        if (i2c_WaitAck() != 0)
        {
            //dbg_printf("send fail at buf[%d]\r\n",i);
            goto cmd_fail;
        }
    }
    i2c_Stop();
    return TRUE;

cmd_fail:
    i2c_Stop();
    return FALSE;
}
```

# 5 Receive and Parse NMEA Sentence

This chapter describes the flow and sample code for receiving and parsing NMEA sentence.

## 5.1 Flow of Receiving and Parsing NMEA Sentence

The receiving and parsing flow of NMEA sentence is shown below.

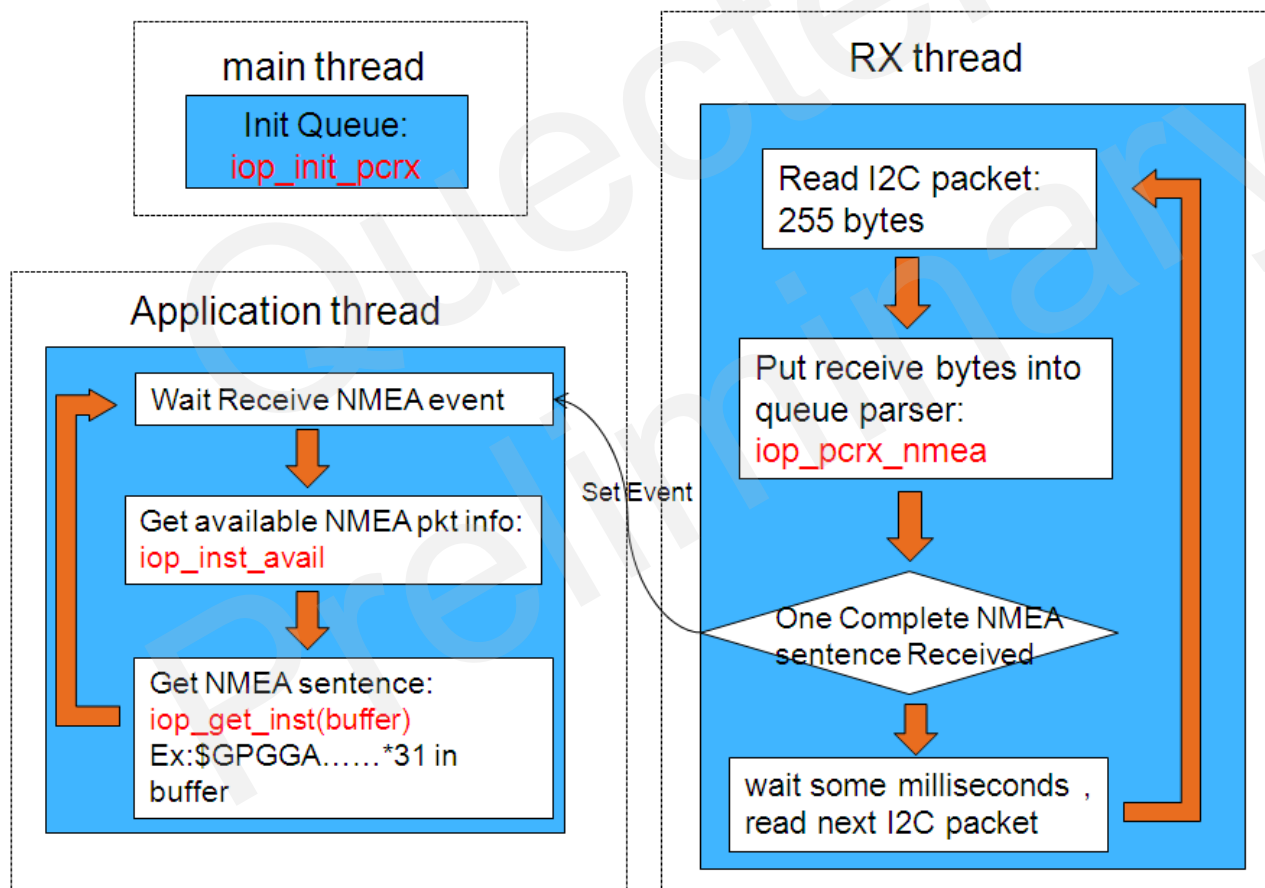


Figure 12: Receiving and Parsing Flow of NMEA Sentence

## 5.2 Sample Code for Receiving and Parsing NMEA Sentence

After NMEA sentence is received, it will extract NMEA and debug data from many I2C packets. It will also discard garbage bytes and valid data automatically.

**Table 1: Function Description**

Function Name	Description
iop_init_pcrx	Initialize receive queue
iop_inst_avail	Get available NMEA sentence information.
iop_get_inst	Get NMEA sentence data from queue buffer.
iop_pcrx_nmea	Process I2C packets, get valid NMEA data and discard garbage bytes.
iop_pcrx_nmea_dbg_hbd_bytes	Process I2C packets, get valid NMEA data and debug log code, discard garbage bytes.

```
#define IOP_LF_DATA 0x0A // <LF>
#define IOP_CR_DATA 0x0D // <CR>
#define IOP_START_DBG 0x23 // debug log start char '#'
#define IOP_START_NMEA 0x24 // NMEA start char '$'
#define IOP_START_HBD1 'H' //HBD debug log start char 'H'
#define IOP_START_HBD2 'B'
#define IOP_START_HBD3 'D'
#define NMEA_ID_QUE_SIZE 0x0100
#define NMEA_RX_QUE_SIZE 0x8000
typedef enum
{
    RXS_DAT_HBD, // receive HBD data
    RXS_PRM_HBD2, // receive HBD preamble 2
    RXS_PRM_HBD3, // receive HBD preamble 3
    RXS_DAT, // receive NMEA data
    RXS_DAT_DBG, // receive DBG data
    RXS_ETX, // End-of-packet
} RX_SYNC_STATE_T;
struct
{
    short inst_id; // 1 - NMEA, 2 - DBG, 3 - HBD
    short dat_idx;
    short dat_siz;
} id_que[NMEA_ID_QUE_SIZE];
```

```

char rx_que[NMEA_RX_QUE_SIZE];
unsigned short id_que_head;
unsigned short id_que_tail;
unsigned short rx_que_head;
RX_SYNC_STATE_T rx_state;
unsigned int u4SyncPkt;
unsigned int u4OverflowPkt;
unsigned int u4PktInQueue;
//Queue Functions
BOOL iop_init_pcrx( void )
{
    /*-----
    variables
    -----*/
    short i;
    /*-----
    initialize queue indexes
    -----*/
    id_que_head = 0;
    id_que_tail = 0;
    rx_que_head = 0;
    /*-----
    initialize identification queue
    -----*/
    for( i=0; i< NMEA_ID_QUE_SIZE; i++)
    {
        id_que[i].inst_id = -1;
        id_que[i].dat_idx = 0;
    }
    /*-----
    initialize receive state
    -----*/
    rx_state = RXS_ETX;
    /*-----
    initialize statistic information
    -----*/
    u4SyncPkt = 0;
    u4OverflowPkt = 0;
    u4PktInQueue = 0;
    return TRUE;
}
/*****
* PROCEDURE NAME:
* iop_inst_avail - Get available NMEA sentence information
*****/

```

```

*
* DESCRIPTION:
* inst_id - NMEA sentence type
* dat_idx - start data index in queue
* dat_siz - NMEA sentence size
*****/

BOOL iop_inst_avail(short *inst_id, short *dat_idx,
short *dat_siz)
{
    /*-----
    variables
    -----*/
    BOOL inst_avail;
    /*-----
    if packet is available then return id and index
    -----*/
    if ( id_que_tail != id_que_head )
    {
        *inst_id = id_que[ id_que_tail ].inst_id;
        *dat_idx = id_que[ id_que_tail ].dat_idx;
        *dat_siz = id_que[ id_que_tail ].dat_siz;
        id_que[ id_que_tail ].inst_id = -1;
        id_que_tail = ++id_que_tail & (unsigned short)(NMEA_ID_QUE_SIZE - 1);
        inst_avail = TRUE;
        if (u4PktInQueue > 0)
        {
            u4PktInQueue--;
        }
    }
    else
    {
        inst_avail = FALSE;
    }
    return ( inst_avail );
} /* iop_inst_avail() end */
*****/

```

**\* PROCEDURE NAME:**

\* iop\_get\_inst - Get available NMEA sentence from queue

\*

**\* DESCRIPTION:**

\* idx - start data index in queue

\* size - NMEA sentence size

\* data - data buffer used to save NMEA sentence

\*\*\*\*\*/

```
void iop_get_inst(short idx, short size, void *data)
{
    /*-----
    variables
    -----*/

    short i;
    unsigned char *ptr;
    /*-----
    copy data from the receive queue to the data buffer
    -----*/

    ptr = (unsigned char *)data;
    for (i = 0; i < size; i++)
    {
        *ptr = rx_que[idx];
        ptr++;
        idx = ++idx & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
    }
} /* iop_get_inst() end */
/*****
* PROCEDURE NAME:
* iop_pcrx_nmea - Receive NMEA code
*
* DESCRIPTION:
* The procedure fetch the characters between/includes '$' and <CR>.
* That is, character <CR><LF> is skipped.
* And the maximum size of the sentence fetched by this procedure is 256
* $xxxxxx*AA
*
*****/

void iop_pcrx_nmea( unsigned char data )
{
    /*-----
    determine the receive state
    -----*/

    if (data == IOP_LF_DATA){
        return;
    }
    switch (rx_state)
    {
        case RXS_DAT:
            switch (data)
            {
                case IOP_CR_DATA:
                    // Count total number of sync packets

```

```
u4SyncPkt += 1;
id_que_head = ++id_que_head & (unsigned short)(NMEA_ID_QUE_SIZE - 1);
if (id_que_tail == id_que_head)
{
    // Count total number of overflow packets
    u4OverflowPkt += 1;
    id_que_tail = ++id_que_tail & (unsigned short)(NMEA_ID_QUE_SIZE - 1);
}
else
{
    u4PktInQueue++;
}
rx_state = RXS_ETX;
/*-----
set RxEvent signaled
-----*/
SetEvent(hRxEvent);
break;
case IOP_START_NMEA:
{
    // Restart NMEA sentence collection
    rx_state = RXS_DAT;
    id_que[id_que_head].inst_id = 1;
    id_que[id_que_head].dat_idx = rx_que_head;
    id_que[id_que_head].dat_siz = 0;
    rx_que[rx_que_head] = data;
    rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
    id_que[id_que_head].dat_siz++;
    break;
}
default:
    rx_que[rx_que_head] = data;
    rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
    id_que[id_que_head].dat_siz++;
    // if NMEA sentence length > 256, stop NMEA sentence collection
    if (id_que[id_que_head].dat_siz == MAX_NMEA_STN_LEN)
    {
        id_que[id_que_head].inst_id = -1;
        rx_state = RXS_ETX;
    }
    break;
}
break;
case RXS_ETX:
```

```

if (data == IOP_START_NMEA)
{
    rx_state = RXS_DAT;
    id_que[id_que_head].inst_id = 1;
    id_que[id_que_head].dat_idx = rx_que_head;
    id_que[id_que_head].dat_siz = 0;
    rx_que[rx_que_head] = data;
    rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
    id_que[id_que_head].dat_siz++;
}
break;
default:
    rx_state = RXS_ETX;
    break;
}
} /* iop_pcrx_nmea() end */
/*****
* PROCEDURE NAME:
* void iop_pcrx_nmea_dbg_hbd_bytes(unsigned char aData[], int i4NumByte)
* - Receive NMEA and debug log code
*
* DESCRIPTION:
* The procedure fetch the characters between/includes '$' and <CR>.
* That is, character <CR><LF> is skipped.
* And the maximum size of the sentence fetched by this procedure is 256
* $xxxxxx*AA
*
*****/
void iop_pcrx_nmea_dbg_hbd_bytes(unsigned char aData[], int i4NumByte)
{
    int i;
    unsigned char data;
    for (i = 0; i < i4NumByte; i++)
    {
        data = aData[i];
        if (data == IOP_LF_DATA){
            continue;
        }
        /*-----
        determine the receive state
        -----*/
        switch (rx_state)
        {
            case RXS_DAT:

```



```

switch (data)
{
case IOP_CR_DATA:
    // Count total number of sync packets
    u4SyncPkt += 1;
    id_que_head = ++id_que_head & (unsigned short)(NMEA_ID_QUE_SIZE - 1);
    if (id_que_tail == id_que_head)
    {
        // Count total number of overflow packets
        u4OverflowPkt += 1;
        id_que_tail = ++id_que_tail & (unsigned short)(NMEA_ID_QUE_SIZE - 1);
    }
    else
    {
        u4PktInQueue++;
    }
    rx_state = RXS_ETX;
    /*-----
    set RxEvent signaled
    -----*/
    SetEvent(hRxEvent);
    break;
case IOP_START_NMEA:
{
    // Restart NMEA sentence collection
    rx_state = RXS_DAT;
    id_que[id_que_head].inst_id = 1;
    id_que[id_que_head].dat_idx = rx_que_head;
    id_que[id_que_head].dat_siz = 0;
    rx_que[rx_que_head] = data;
    rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
    id_que[id_que_head].dat_siz++;
    break;
}

case IOP_START_DBG:
{
    // Restart DBG sentence collection
    rx_state = RXS_DAT_DBG;
    id_que[id_que_head].inst_id = 2;
    id_que[id_que_head].dat_idx = rx_que_head;
    id_que[id_que_head].dat_siz = 0;
    rx_que[rx_que_head] = data;

```

```

        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
        id_que[id_que_head].dat_siz++;
        break;
    }
    default:
        rx_que[rx_que_head] = data;
        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
        id_que[id_que_head].dat_siz++;
        // if NMEA sentence length > 256, stop NMEA sentence collection
        if (id_que[id_que_head].dat_siz == MAX_NMEA_STN_LEN)
        {
            id_que[id_que_head].inst_id = -1;
            rx_state = RXS_ETX;
        }
        break;
    }
    break;
case RXS_DAT_DBG:
    switch (data)
    {
        case IOP_CR_DATA:
            // Count total number of sync packets
            u4SyncPkt += 1;
            id_que_head = ++id_que_head & (unsigned short)(NMEA_ID_QUE_SIZE -
1);
            if (id_que_tail == id_que_head)
            {
                // Count total number of overflow packets
                u4OverflowPkt += 1;
                id_que_tail = ++id_que_tail & (unsigned short)(NMEA_ID_QUE_SIZE - 1);
            }
            else
            {
                u4PktInQueue++;
            }
            rx_state = RXS_ETX;
            /*-----
            set RxEvent signaled
            -----*/
            SetEvent(hRxEvent);
            break;
        case IOP_START_NMEA:
            {

```

```

        // Restart NMEA sentence collection
        rx_state = RXS_DAT;
        id_que[id_que_head].inst_id = 1;
        id_que[id_que_head].dat_idx = rx_que_head;
        id_que[id_que_head].dat_siz = 0;
        rx_que[rx_que_head] = data;
        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE -
1);

        id_que[id_que_head].dat_siz++;
        break;
    }

    case IOP_START_DBG:
    {
        // Restart DBG sentence collection
        rx_state = RXS_DAT_DBG;
        id_que[id_que_head].inst_id = 2;
        id_que[id_que_head].dat_idx = rx_que_head;
        id_que[id_que_head].dat_siz = 0;
        rx_que[rx_que_head] = data;
        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE -
1);

        id_que[id_que_head].dat_siz++;
        break;
    }

    default:
        rx_que[rx_que_head] = data;
        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE -
1);

        id_que[id_que_head].dat_siz++;
        // if NMEA sentence length > 256, stop NMEA sentence collection
        if (id_que[id_que_head].dat_siz == MAX_NMEA_STN_LEN)
        {
            id_que[id_que_head].inst_id = -1;
            rx_state = RXS_ETX;
        }
        break;
    }
    break;
case RXS_DAT_HBD:
    switch (data)
    {
        case IOP_CR_DATA:
            // Count total number of sync packets

```

```

1);
    u4SyncPkt += 1;
    id_que_head = ++id_que_head & (unsigned short)(NMEA_ID_QUE_SIZE -

    if (id_que_tail == id_que_head)
    {
        // count total number of overflow packets
        u4OverflowPkt += 1;
        id_que_tail = ++id_que_tail & (unsigned short)(NMEA_ID_QUE_SIZE - 1);
    }
    else
    {
        u4PktInQueue++;
    }
    rx_state = RXS_ETX;
    /*-----
    set RxEvent signaled
    -----*/
    SetEvent(hRxEvent);
    break;
case IOP_START_NMEA:
{
    // Restart NMEA sentence collection
    rx_state = RXS_DAT;
    id_que[id_que_head].inst_id = 1;
    id_que[id_que_head].dat_idx = rx_que_head;
    id_que[id_que_head].dat_siz = 0;
    rx_que[rx_que_head] = data;
    rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE -

1);

    id_que[id_que_head].dat_siz++;
    break;
}
case IOP_START_DBG:
{
    // Restart DBG sentence collection
    rx_state = RXS_DAT_DBG;
    id_que[id_que_head].inst_id = 2;

    id_que[id_que_head].dat_idx = rx_que_head;
    id_que[id_que_head].dat_siz = 0;
    rx_que[rx_que_head] = data;
    rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE -

1);

    id_que[id_que_head].dat_siz++;

```

```

        break;
    }

    default:
        rx_que[rx_que_head] = data;
        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE -
1);

        id_que[id_que_head].dat_siz++;
        // if NMEA sentence length > 256, stop NMEA sentence collection
        if (id_que[id_que_head].dat_siz == MAX_NMEA_STN_LEN)
        {
            id_que[id_que_head].inst_id = -1;
            rx_state = RXS_ETX;
        }
        break;
    }
    break;
case RXS_ETX:
    if (data == IOP_START_NMEA)
    {
        rx_state = RXS_DAT;
        id_que[id_que_head].inst_id = 1;
        id_que[id_que_head].dat_idx = rx_que_head;
        id_que[id_que_head].dat_siz = 0;
        rx_que[rx_que_head] = data;
        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
        id_que[id_que_head].dat_siz++;
    }
    else if (data == IOP_START_DBG)
    {
        rx_state = RXS_DAT_DBG;
        id_que[id_que_head].inst_id = 2;
        id_que[id_que_head].dat_idx = rx_que_head;
        id_que[id_que_head].dat_siz = 0;
        rx_que[rx_que_head] = data;
        rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
        id_que[id_que_head].dat_siz++;
    }
    else if (data == IOP_START_HBD1)
    {
        rx_state = RXS_PRM_HBD2;
    }
    break;
case RXS_PRM_HBD2:

```

```
        if (data == IOP_START_HBD2)
        {
            rx_state = RXS_PRM_HBD3;
        }
        else
        {
            rx_state = RXS_ETX;
        }
        break;
    case RXS_PRM_HBD3:
        if (data == IOP_START_HBD3)
        {
            rx_state = RXS_DAT_HBD;
            // Start to collect the packet
            id_que[id_que_head].inst_id = 3;
            id_que[id_que_head].dat_idx = rx_que_head;
            id_que[id_que_head].dat_siz = 0;
            rx_que[rx_que_head] = IOP_START_HBD1;
            rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
            id_que[id_que_head].dat_siz++;
            rx_que[rx_que_head] = IOP_START_HBD2;
            rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
            id_que[id_que_head].dat_siz++;
            rx_que[rx_que_head] = IOP_START_HBD3;
            rx_que_head = ++rx_que_head & (unsigned short)(NMEA_RX_QUE_SIZE - 1);
            id_que[id_que_head].dat_siz++;
        }
        else
        {
            rx_state = RXS_ETX;
        }
        break;
    default:
        rx_state = RXS_ETX;
        break;
}

}

} /* iop_pcrx_nmea_dbg_hbd_bytes() end */
```